

Starship Record Sheet for GURPS™

TL	Spacecraft	dST/HP	Hnd/SR	HT	Move	Lwt.	Load	SM	Occ	dDR	Range	Cost

TL	System	W' spaces	Power	Cost
[1]				
[2]				
[3]				
[4]				
[5]				
[6]				
[Core]				

Center Hull Systems				
[1]				
[2]				
[3]				
[4]				
[5]				
[6]				
[Core]				

Rear Hull Systems				
[1]				
[2]				
[3]				
[4]				
[5]				
[6]				
[Core]				

Totals				
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Reaction Fuel Tanks

Use/Fuel/Tank	Mass	ΔV
	/	/
	/	/

Stardrive Movement

Stardrive Type	
Travel Rate	per
Fuel Consumption	per

Stardrive Fuel

Use/Fuel/Tank	Mass	Distance
	/	
	/	

Ship's Systems

System	Complexity
Computer	
Comm/Sensor Array	

Notes:

Passenger Manifest					
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Passenger	Class	Notes	Passenger	Class	Note

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Habitat/Open Modules			
Qty	Loc	Type	Notes

Cargo Manifest			
Cargo	Loc.	Mass	Notes

Weapon Systems															
Qty	Mount	Weapon	Options	Size	Range	Dmg	sAcc	Rcl	RoF	Shots	MPS	Accl	Thrust Rating	Burn Points	Ballistic Impulse

Notes:

TL	System	Cost
Armor		
<input type="checkbox"/>	Cosmic Armor	
<input type="checkbox"/>	Indestructible	
<input type="checkbox"/>	Hardened, Center	
<input type="checkbox"/>	Hardened, Front	
<input type="checkbox"/>	Hardened, Rear	
<input type="checkbox"/>	Spread DR	
Drive Systems		
<input type="checkbox"/>	Drive Field	
<input type="checkbox"/>	Negative Mass Propulsion	
<input type="checkbox"/>	Pseudo-Velocity	
<input type="checkbox"/>	Ram-Rockets	
<input type="checkbox"/>	Singularity Drive	
<input type="checkbox"/>	Stardrive Fuel	
<input type="checkbox"/>	Stardrive (Reactionless)	

Force Screen Variants		
<input type="checkbox"/>	Adjustable	
<input type="checkbox"/>	Cloaking	
<input type="checkbox"/>	Energy	
<input type="checkbox"/>	Hardened	
<input type="checkbox"/>	Kinetic	
<input type="checkbox"/>	Nuclear Damper	
<input type="checkbox"/>	Opaque	
<input type="checkbox"/>	Partial	
<input type="checkbox"/>	Reality-Stabilized	
<input type="checkbox"/>	Two-Way	
<input type="checkbox"/>	Velocity	
Gravity Systems		
<input type="checkbox"/>	Artificial Gravity	
<input type="checkbox"/>	Gravitic Compensator	
<input type="checkbox"/>	Spin Gravity	

Hull Systems		
<input type="checkbox"/>	Dynamic Chameleon	
<input type="checkbox"/>	Streamlined Hull	
<input type="checkbox"/>	Stealth Hull	
<input type="checkbox"/>	Winged	
Other		
<input type="checkbox"/>	Cosmic Power	
<input type="checkbox"/>	Emergency Ejection	
<input type="checkbox"/>	Electro-Mechanical Computer	
<input type="checkbox"/>	Exposed Radiators	
<input type="checkbox"/>	FTL Comm/Sensors	
<input type="checkbox"/>	Gravitic Focus	
<input type="checkbox"/>	Multi scanner Array	
Total		